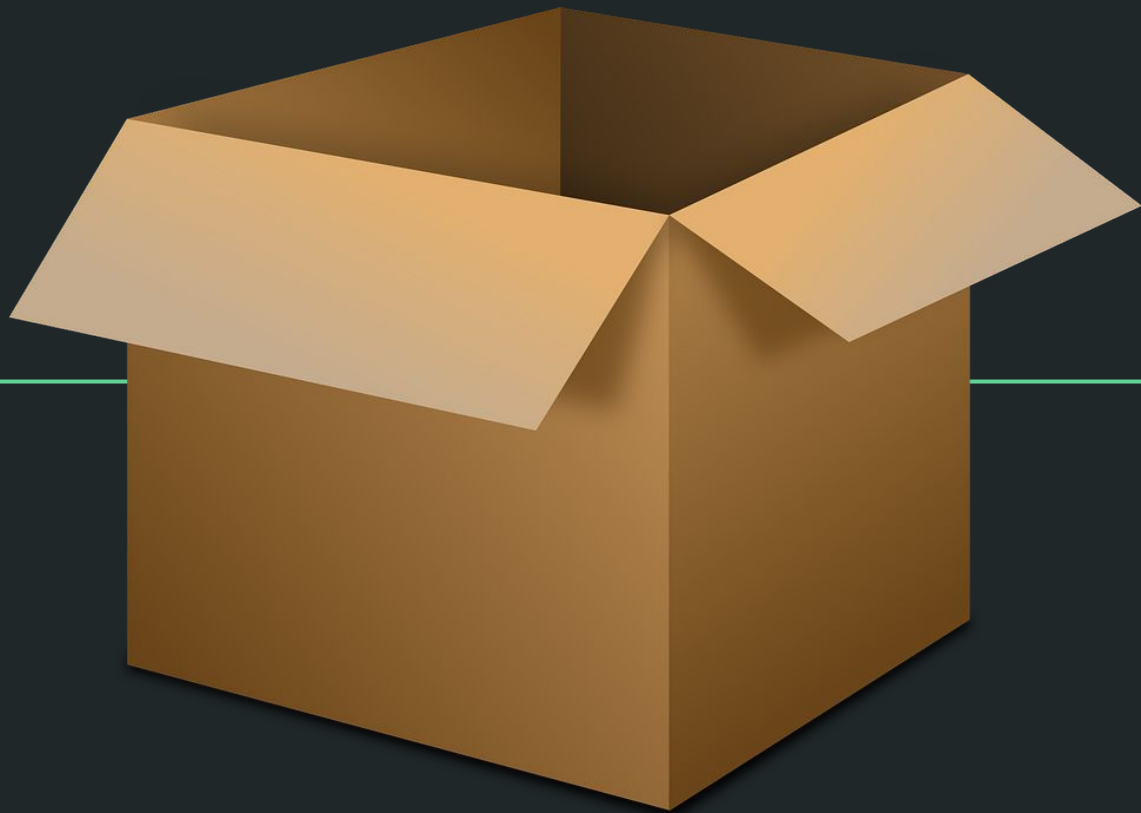


Programming Robots

Variables



You store information inside variables

Such as:

- Integers
- Characters
- Strings (if you don't know what this means, it means more than one character)
- Boolean Values (true or false)
- Other types of numbers!
- That's about it, really



How to make variables

(type of variable) (variable name) = (variable value);

Ex. `int rotation = 30;`

Then you can call the variable, and get the value assigned!

Ex. The computer would view `3 * rotation` as 90

Boolean Conditions

Boolean Conditions are True or False

Boolean Conditions are a statement that is either true or false

Ex. $30 \geq 15$ returns true, and $30 \geq 45$ returns false

They can be either a Boolean variable or a line using Boolean Operators



TRUE



FALSE

Boolean Operators

`==` : equals

`&&` : and

`<` : less than

`||` : or

`>` : greater than

`<=` : less than or equal to

`>=` : greater than or equal to

If, While, and For

The If/Else

Ex.

```
if(x > 15){
```

```
something
```

```
}
```

(You can also throw in an else if somewhere)

```
Else{
```

```
Some other thing
```

```
}
```

The While Loop

Ex.

```
while(x < 2){
```

 Repeat this

```
}
```

The For Loop (Complicated)

Ex.

```
for(int x = 0; x < 15;x++){
```

Do this once, then add 1 to x, then repeat if x is less than 15

```
}
```

(you do need those semicolons)